

IoT LowPAN Networks

- Mesh or not to mesh!

Requirements

Metric	Range	Level
Response	< 1 second	Shall
Range	Up to 25m	Shall
Throughput	4 bytes per second	Shall
Secure		Shall
Interoperable	-	Should
Robust	-	Should
Scalable	-	Should
Density	4 nodes/ sqm	Should
Battery life	At least 1 year	Should
Ease of use	-	Should
Firmware Upgrade	-	Should

Mesh: Let's go multi-hop

- Ongoing research for two decades
 - 1000+ research papers (ACM DL, IEEEExplore, Elsevier, Springer)
 - PHY, LL, Routing and cross-layer optimizations
- Standardization approaches
 - AODV networks (2002 -)
 - RPL networks (2005 -)
 - Thread (2015 -)
 - BLE Mesh
 -
- (Open-source) mesh stacks
 - Tiny OS
 - RIOT
 - Contiki-OS
 - Mbed
 - ...



ARM[®]mbed™

RIOT



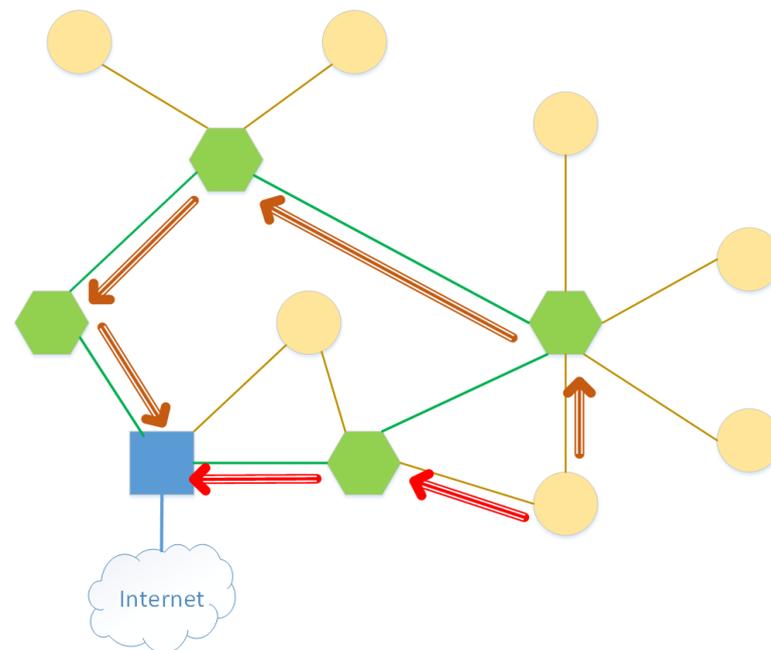
Contiki

The Open Source OS for the Internet of Things

TinyOS

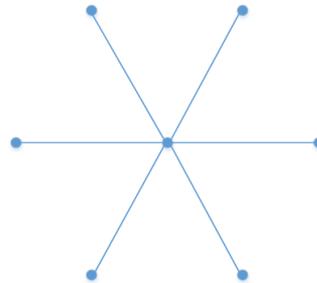
Mesh: An IoT designer's choice

- Strong requirement for connectivity
- Node mobility
- Cost reduction
 - No back-bone network
 - Fewer gateways
- Security aspects
 - E.g. No single-point of failure
- Network performance?

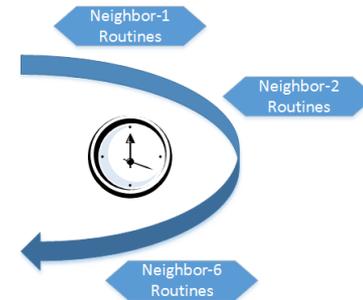


Mesh: Winning aspects

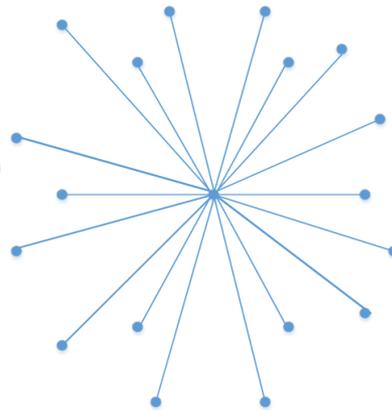
- High one-hop bandwidth
 - Spectrum re-usability
 - Lower interference, higher packet rates
 - Efficient medium access control
 - **Scalability**



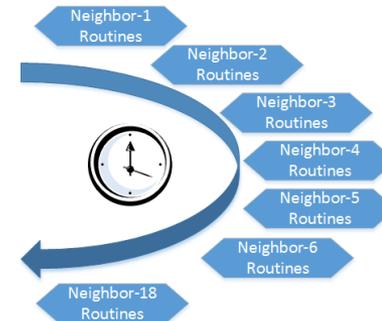
Neighbor 6
...
Neighbor 2
Neighbor 1



- Efficient network layer
 - Lower neighbor degree
 - Low signalling overhead (neighbor routines, routing maintenance etc.)
 - Self-organization, self-healing
 - **Scalability**
 - Node density
 - High traffic bursts



Neighbor 18
Neighbor 7
Neighbor 6
Neighbor 5
Neighbor 4
Neighbor 3
Neighbor 2
Neighbor 1

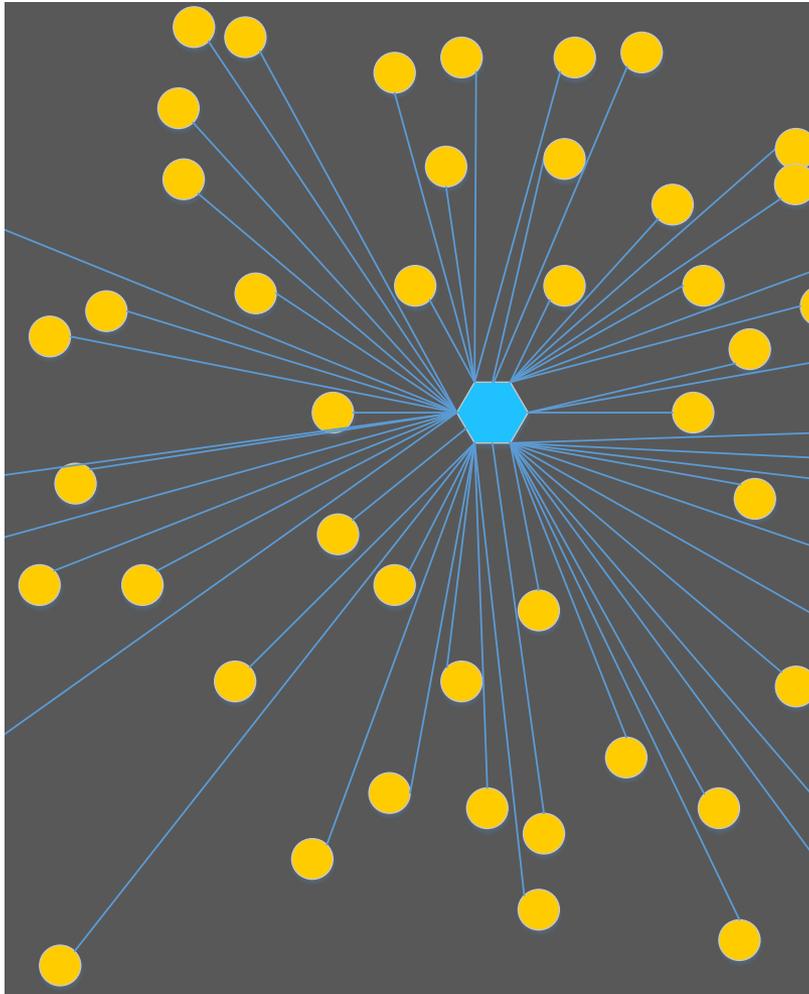


User Story

- I want a smart lighting at home -25 lights, 4 controllers.
- I want to control the system from work.
- One command, and all lights off!
- Controllers are mobile, battery powered; batteries should last a year at least..!
- System should work always, just the same.

Engineer's Thoughts

- That's a mesh, finally!
- That's a mesh with a border router.
- Of course, multicast in mesh.
- Sleepy end nodes, why not!
- RTFM! Right setup, expected behavior!



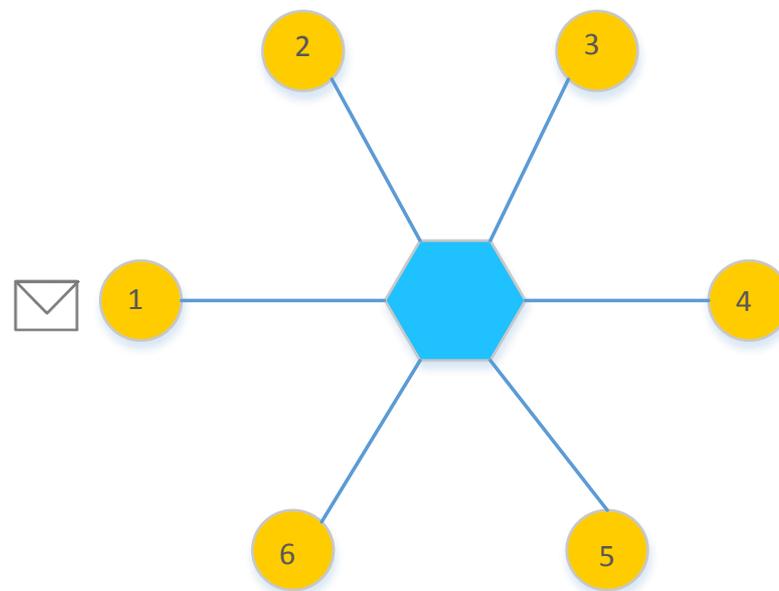
Why not star?

- Requires
 - Longer range
 - Good scheduling
 - Some Innovation

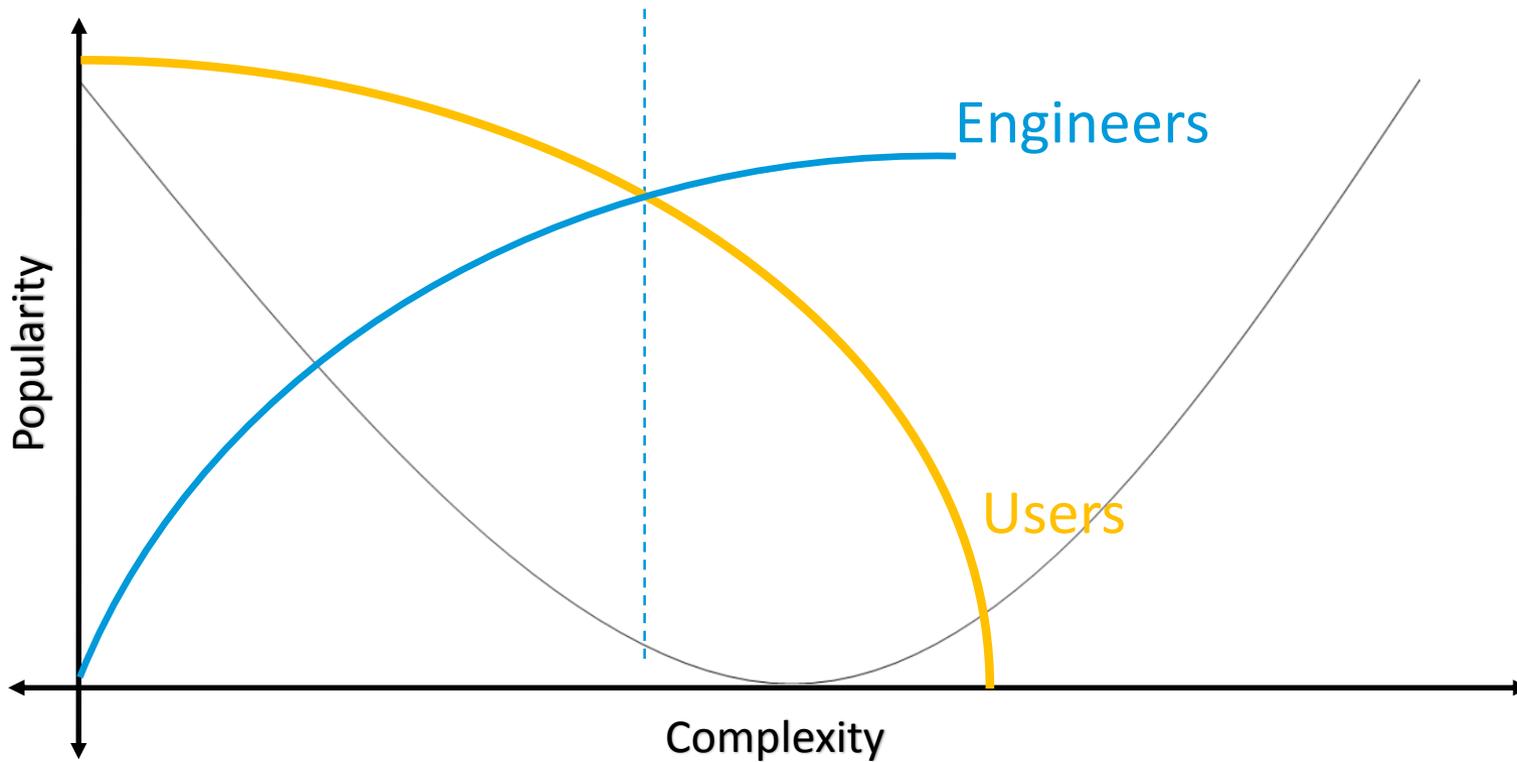
- Benefits
 - Lower complexity
 - Lower cost
 - Interoperable
 - Ease of Use
 - Better battery life..(?)

The Star: Not Omnipotent!

- The multicast problem.
- Single point of failure.
- Fading.
- Limits bandwidth or increases power.

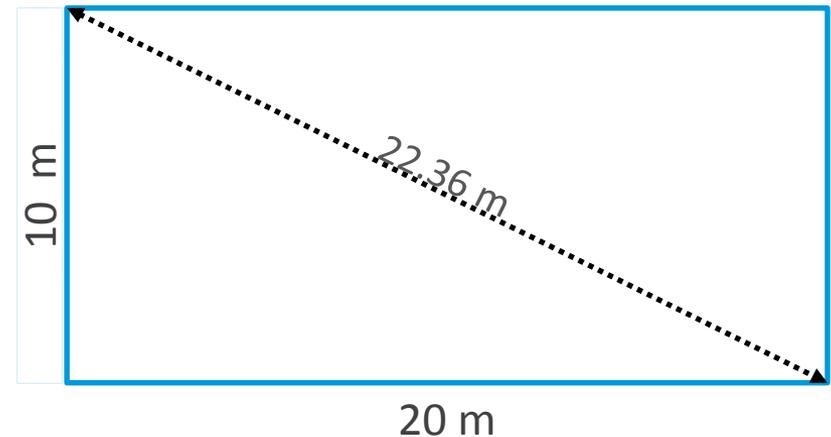


Lets Keep it Simple!



Range calculation

- Assume size of home to be 200 sqm – lets fix the dimensions to be 20x10.
- Therefore distance between farthest nodes is ~ 22.36 meters.
- Assuming a start topology, with the router placed at the center, the needed range is ~11 meters.



$$10^2 + 20^2 = 22.36^2$$

Volume calculation

- Lights per sqm = Lumen recommended per sqm/ Lumen provided by each light.
 - Here, 150 lumen recommended per sqm.
 - A 4W LED provides ~50 lumen.
 - Therefore, **3 LEDs per sqm.**
- Light nodes for 200 sqm = $200 * 3 =$ **600 LED nodes.**
- Controllers needed for the area assuming each controller controls 4 LEDs = $600/4 =$ **150 controllers.**
- Therefore, (LEDs + controllers) in a 200 sqm area = $(600 + 150) =$ **750 nodes.**
- Assuming other environmental sensors may be used, **~800 nodes** in a 200 sqm area may be realistic. This means about **4 nodes IoT nodes per sqm.**

Hop count calculation

- Assuming each node in the mesh network is configured for a range of ~ 1 m, number of nodes between two farthest nodes is $(\sim 2 * \text{distance} - 2) = 2 * 23 - 2 = \sim 44$ nodes.
- Therefore the minimum number of hops between the two farthest nodes is **~ 44 nodes.**

