



Debug and Profile with TRACE32® and RIOT OS

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1) Who are Lauterbach

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Who are Lauterbach

- > Largest Manufacturer of debuggers worldwide
- > Founded in 1979
- > Based in Höhenkirchen, near Munich
- Privately owned by the founders
- > Approx. 120 employees worldwide, with subsidiaries in
 - > China, France, Italy, Japan, Tunisia, UK, USA
 - > Other territories covered by exclusive highly technical distributors







The Lauterbach Difference

- > Company is privately owned and engineering led
 - > No chasing quarterly results or kow-towing to share holders
 - > >80% worldwide staff are engineers
- > All R&D, Engineering, and Production takes place at our facility outside Munich
- > Excellent reputation for providing timely, high quality support
 - > Even Mr. Lauterbach still answers support calls!
- > We only make debuggers
 - > We have to work with all compilers, RTOS, 3rd party tools, etc.
 - > No dilution of effort
- > Long-term close relationships with silicon vendors
 - > Support for tens of thousands of devices from approx. 75 silicon vendors!

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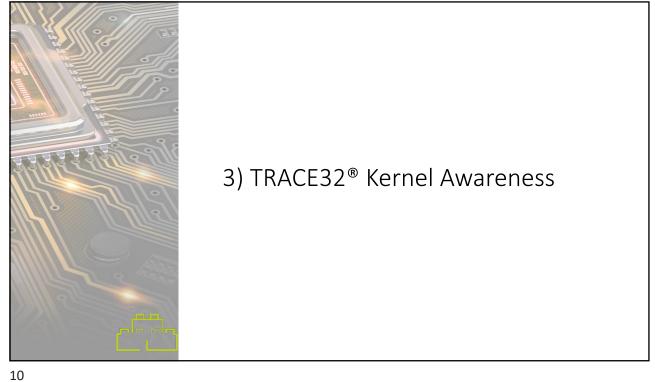


2) TRACE32® Tool Overview

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What is a Kernel Awareness

- > Extension to the TRACE32® debugger
 - Currently over 80 RTOS' supported
 - > All delivered free of charge (included on DVD or in software download image)
- > Loaded at runtime
 - > Two files: kernel awareness and menu to access features
 - > Some optional scripts to simplify complex operations
- > Provides access to RTOS resources at runtime
 - > Display system objects, such as tasks, threads, semaphores, mailboxes, etc.
 - > Set task aware breakpoints
 - > Task aware performance monitoring
 - > Task aware tracing
- > May be built by Lauterbach, a TRACE32 user, or the RTOS developer

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To create a kernel awareness plugin

- > Requires the Extension Development Kit (EDK)
 - > Free of Charge
 - > Signed NDA required
 - > Supports Windows and Linux build hosts
 - > I used Fedora Core 31
- > EDK contains
 - C Library Routines
 - Make files
 - > Custom Embedded C Cross compiler
 - Documentation
 - Examples

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Build Process Overview

- > Take existing example and adapt it
 - Much easier than starting from scratch
 - > Makefile and build environment already set
 - > Skeleton functions exist for most OS objects
- > A few mandatory functions need to be provided
 - > Info about current task/thread
 - List of all tasks/threads
 - > Details of registers saved/restored during a context switch
- > Everything else is optional
 - > All of the optional components are defined in the main awareness file
 - Define new commands
 - > Define new functions
 - > Define anything else to make the user's life easier when debugging your kernel/RTOS

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Other Requirements



- > Header files and some source files for RTOS
 - > Documentation and debug compiled kernel may be used
- > RIOT OS is provided in source
 - > Header files and Source files are well documented
 - > Very helpful and knowledgeable community
- > Working build environment
 - > To create example applications to test the awareness against
 - > Most of this can often be performed in a simulated environment, using TRACE32®
- Supported hardware target
 - > Final testing on real hardware with real tools ☺

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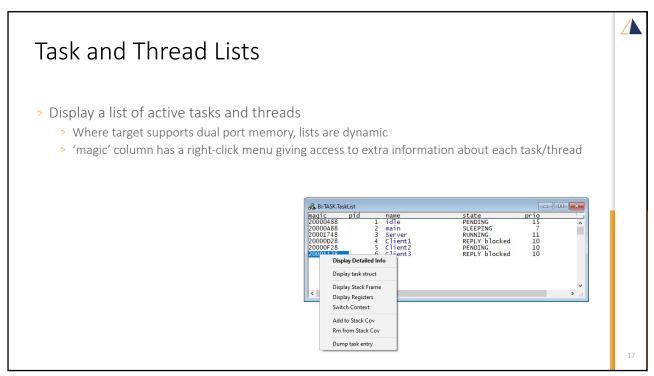


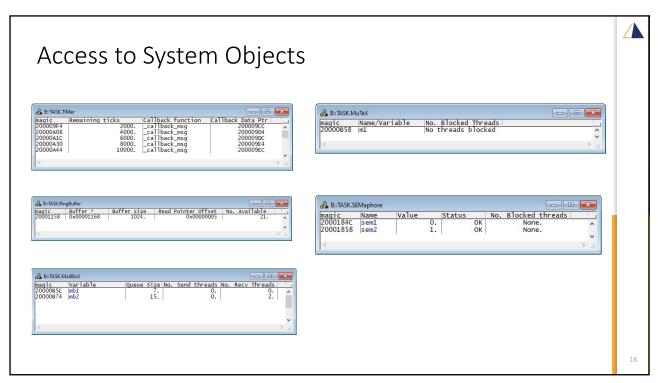
4)Usage Examples

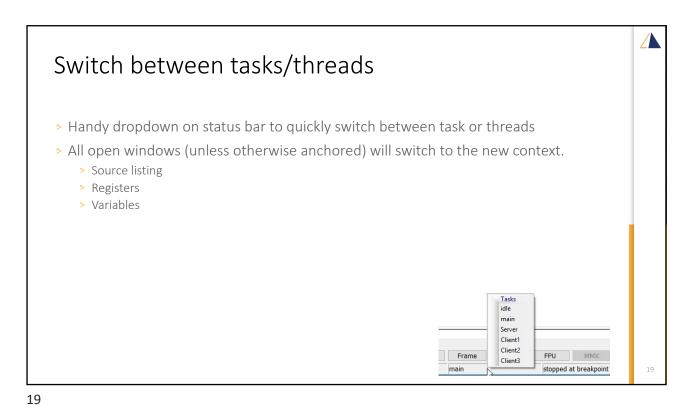
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New Menu > The menu file is part of the awareness > Added to the UI after the awareness has been loaded > Provides convenient access to many OS specific views RIOT OS Window Help Display Tasks Display Mailboxes Display Mutexes Display Recursive Mutexes Display Ring Buffers Display Semaphores Display Timers Stack Coverage List Stacks Add Task Remove Task Reset Coverage

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