Teaching IoT with RIOT

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RIOT Summit 2021

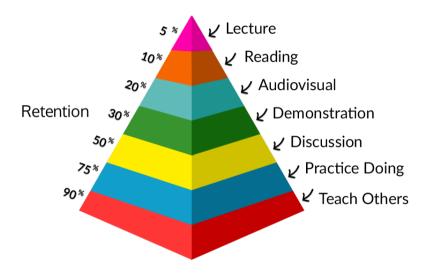


Course Objectives

- Understand the meaning of digital ubiquity in business
 - Connections, Sensors, Data in industrial scenaria
 - Examine characteristic approaches of pervasive systems and embedded networks
- ② Build physical prototypes of smart objects
 - Programming embedded systems using ARM Cortex-M architectures
 - Low-power Long-Range networking technologies
 - Low-power Cryptographic mechanisms
- Obesign robust and efficient ICT incorporating smart objects
 - Cloud computing vs Edge Computing
 - Big Data Analytics and Stream Processing
 - Distributed Ledger Technologies
- Examine essential algorithmic engineering techniques
- Evaluate performance in real-world deployments
 - Network, Energy, Security



Teaching Approach





Instructor-led Activities

- 14 Lectures of 2-3 hours each
 - Material organized in 5 modules
 - Designing Applications for the Internet of Things.
 - 2 Embedded Operating Systems and Hardware Platforms.
 - Networks, Protocols and Security.
 - Oata, Analysis and Privacy.
 - Performance Evaluation.
 - First lockdown period: entirely online
 - Second lockdown period: 25% or 50% in classroom
- Material available online:
 - Lecture notes
 - Recordings of entire lectures
 - Scientific publications (about 2 per lecture)

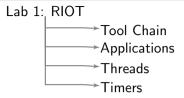


Laboratory Activities

- Laboratories of 3 hours each
 - Introduction to RIOT
 - M2M Communications
 - Output
 Low-power Mesh Networking
 - Performance Evaluation on IOT-Lab
 - Cloud-based IoT Services on AWS
 - O Low-power Long-Range Networking
- Material
 - All students get an STM Arm Cortex-M development board
 - 4-5 hands-on step-by-step tutorials per laboratory
 - 1-2 short videos presenting independent exercises
 - Video recording of entire instructor-led laboratory
 - Code used during the instructor-led laboratory



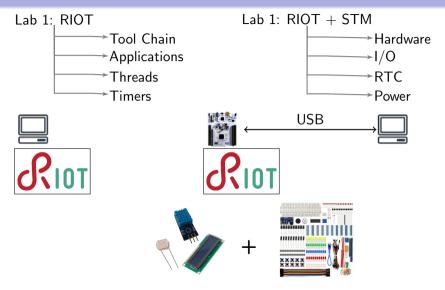
Lab: Introduction to RIOT





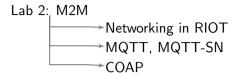


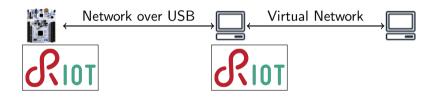
Lab: Introduction to RIOT





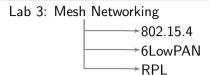
Lab 2: Machine-to-Machine (M2M) communications

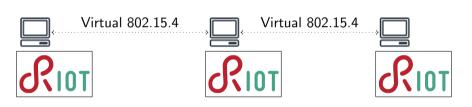






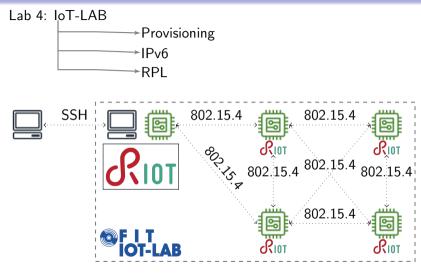
Lab 3: Low-Power Wireless Mesh Networks





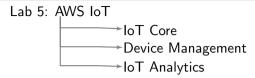


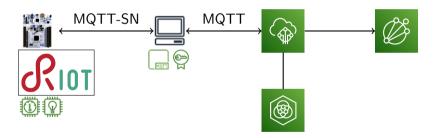
Lab 4: Experimentation-as-a-Service (IoT-LAB)





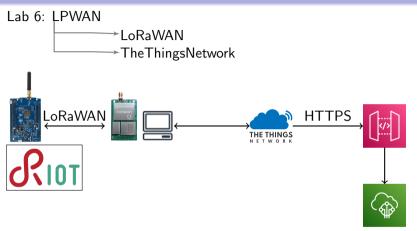
Lab 5: Cloud-based IoT using AWS







Lab 6: Low-Power Long-Range Networks





Independent Study

- 3 projects
 - Develop an IoT solution
 - Each project adds up towards the realization of the final system
 - Connected to the modules of study
 - Connected to the laboratory activities
- Each student works independently
- Each project needs to be delivered separately
 - Video-based presentation
 - Blog-based presentation
- Based on soft-deadlines



Group Study

- 1 project
 - Design of an IoT system on a specific thematic area
 - Develop the IoT system
 - Evaluate the IoT system
- Students work in groups
 - Connected to 2 workshops for live problem solving activities
 - 2 check-points during the semester
 - Assisted by 1 assistant from the Faculty of Architecture
 - Assisted by 1 assistant from the Faculty of Information Engineering
- Thematic Areas
 - Smart Museums (2020)
 - Blue Growth (2021)



Conclusions & Future Directions

- Problem-solving Projects
 - Connections with real-world scenaria
 - Organization of students in groups students of diverse backgrounds
 - Assigning 1+ assistant to each group
 - Development kit
 - Performance Evaluation
 - Develop communication skills: video, blogs
- Instruction-led activities
 - Material available to follow off-line
- Weekly flipped classroom activities
 - Connected to projects
 - Supported by focused workshops

