

# A Runtime Configuration Registry for RIOT

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# Motivation

Many applications in the IoT use parameters that need to be changed at runtime.

- ▶ Authentication credentials
- ▶ Sampling rate of a measurement
- ▶ Color of an LED

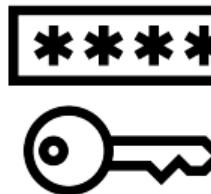


Figure: Flaticon.com

## Problem

RIOT does not provide an API for runtime parameters.

- ⇒ Each application has to implement its own runtime configuration strategy.
- ⇒ Unnecessary and redundant implementation effort

# Table of Contents

- Requirements of the Runtime Configuration Registry
- Existing Runtime Configuration Implementation
- Design of the new RIOT Registry
  - Architecture
  - Components
  - API
  - External Configuration Managers Integration Example
- Future Work

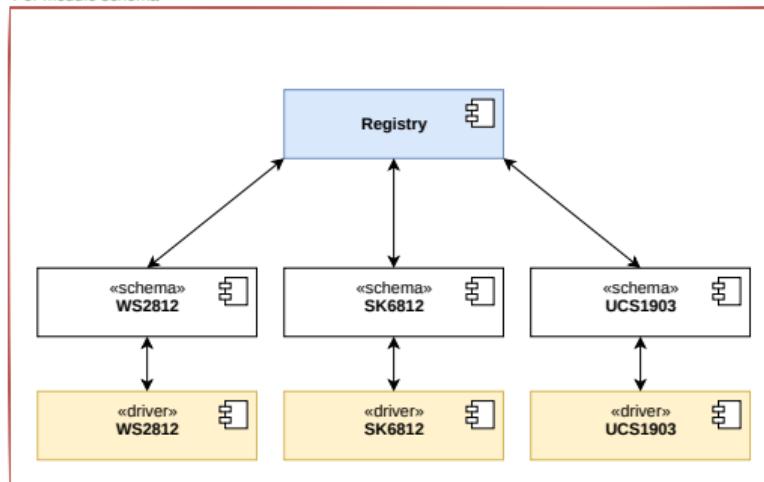
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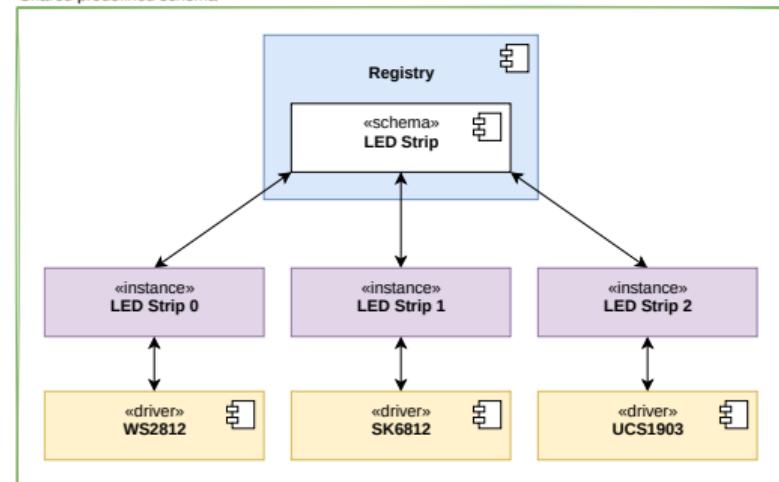
# Shared Configuration Schemas

- ▶ Modules / drivers of the same kind must share their Configuration Schema  
=> Consistent API
- ▶ Configuration parameter values must be stored in “instances” of the Configuration Schema

Per module schema

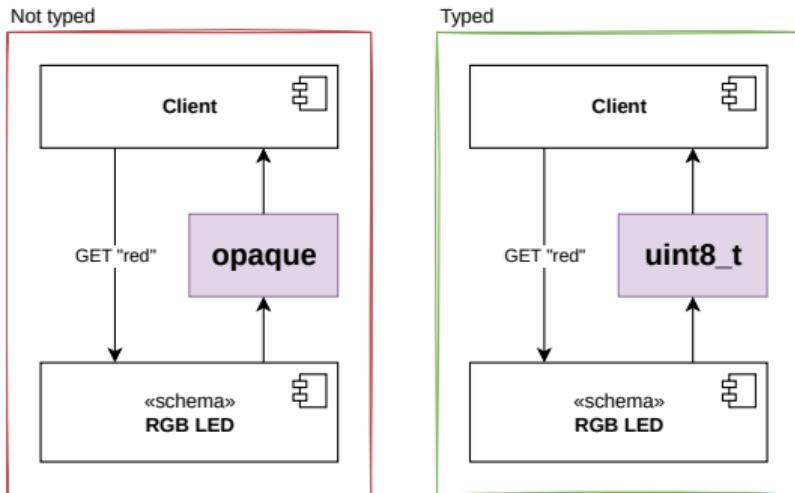


Shared predefined schema



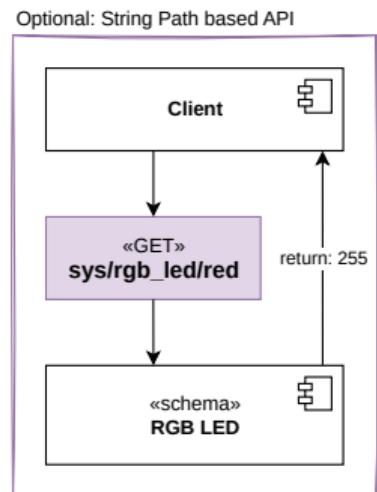
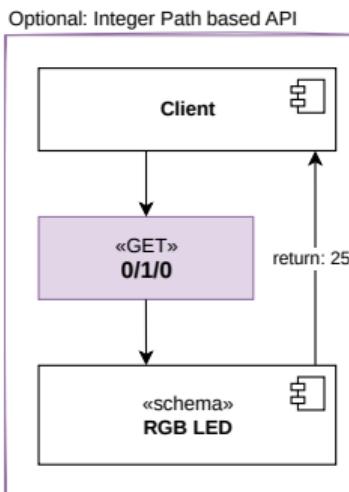
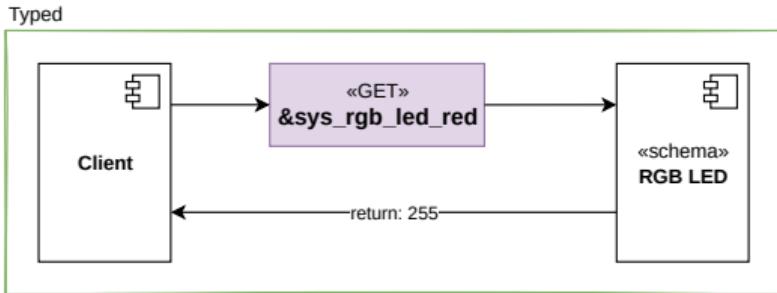
# Typed Configuration Parameters

- ▶ Expose configuration parameter types
- ▶ Guaranteeing a specific type makes the API more robust
- ▶ Important for (External) Configuration Managers
- ▶ Parameter values are stored in the according programming language type



# Pointer based API

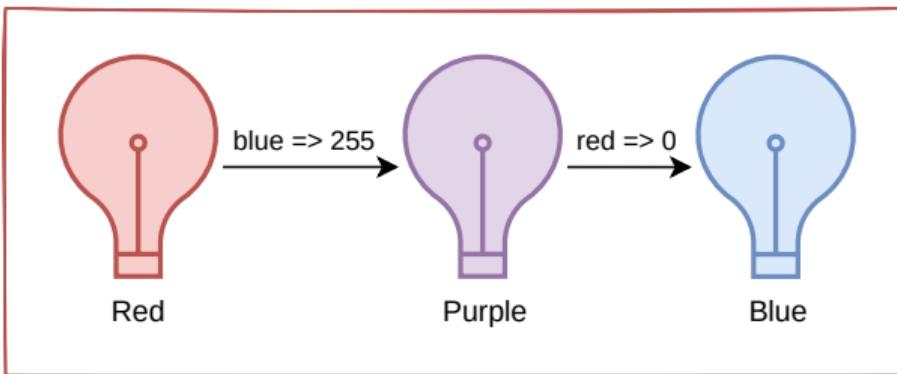
- ▶ Core API consumes Pointers to Structs such as Configuration Schemas, Configuration Parameters etc.
- ▶ Optional:
  - ▶ Integer Path based API
  - ▶ String Path based API



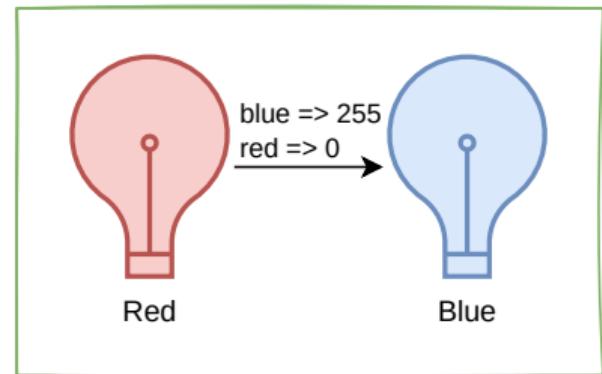
# Transactionally Commit Configuration Changes

- ▶ Apply multiple new configuration parameter values at the same time
- ▶ For example an RGB LED:
  - ▶ 3 configuration parameters (r, g, b)
  - ▶ Not applying all 3 new values at the same time can cause an “undesired color” in between

Commit per parameter



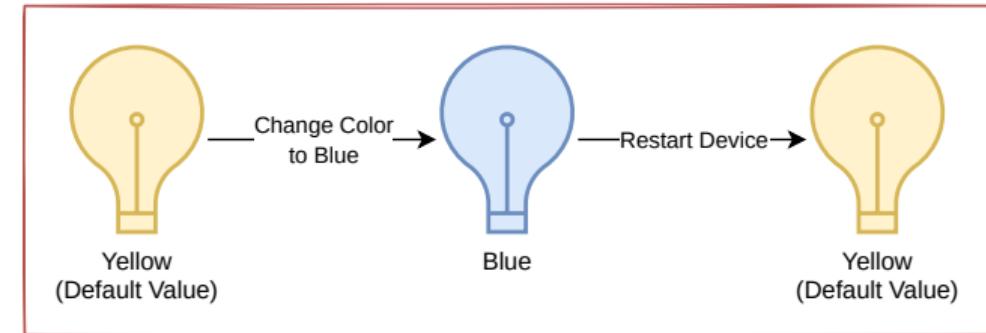
Transactional Commit



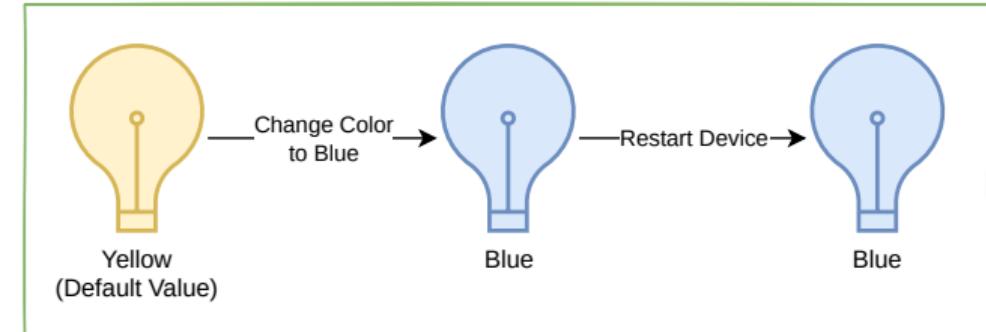
# Persistent Configurations

- ▶ Optionally recover configurations after a device restart
- ▶ Optionally write configuration values to a non-volatile storage

Not persisted configurations



Persisted configurations



## Integration with External Configuration Managers

- ▶ Allow external Configuration Managers to read and update configurations
- ▶ Support for:
  - ▶ LwM2M schema mapping
  - ▶ Custom CLI
  - ▶ Custom CoAP based API
  - ▶ Custom MQTT based API

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## Apache Mynewt: Config

- ▶ Configuration Management Module of the Mynewt Operating System developed by Apache
- ▶ API
  - ▶ Get
  - ▶ Set
  - ▶ Commit
  - ▶ Export
  - ▶ Load
  - ▶ Save
- ▶ Configurations are identified by unique “String Paths”
- ▶ Configuration Values are encoded as “Strings”
- ▶ Each module provides the “String Path” (de)serialization and internal logic via a “Handler” interface for each API function

## Comparing our Requirements to “Apache Mynewt: Config”

- ▶ Pro
  - ▶ Persist configurations
  - ▶ Transactionally apply multiple configuration changes
  - ▶ (String Path based API)
- ▶ Contra
  - ▶ Only String Path based API
    - ▶ No Integer Path based API
    - ▶ No Pointer based API
  - ▶ No shared Configuration Schemas (Per module Configuration Schemas)
  - ▶ No parameter types (everything is a string)

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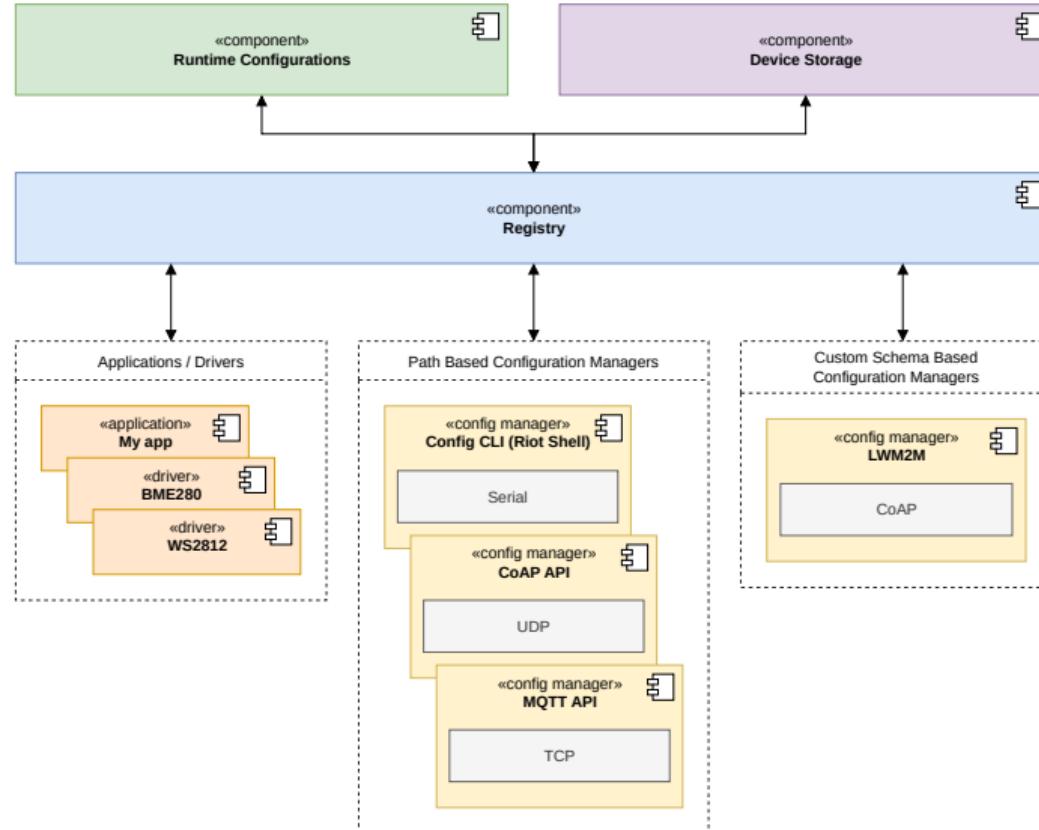
# RIOT Registry

Registry to manage configurations of RIOT modules and applications

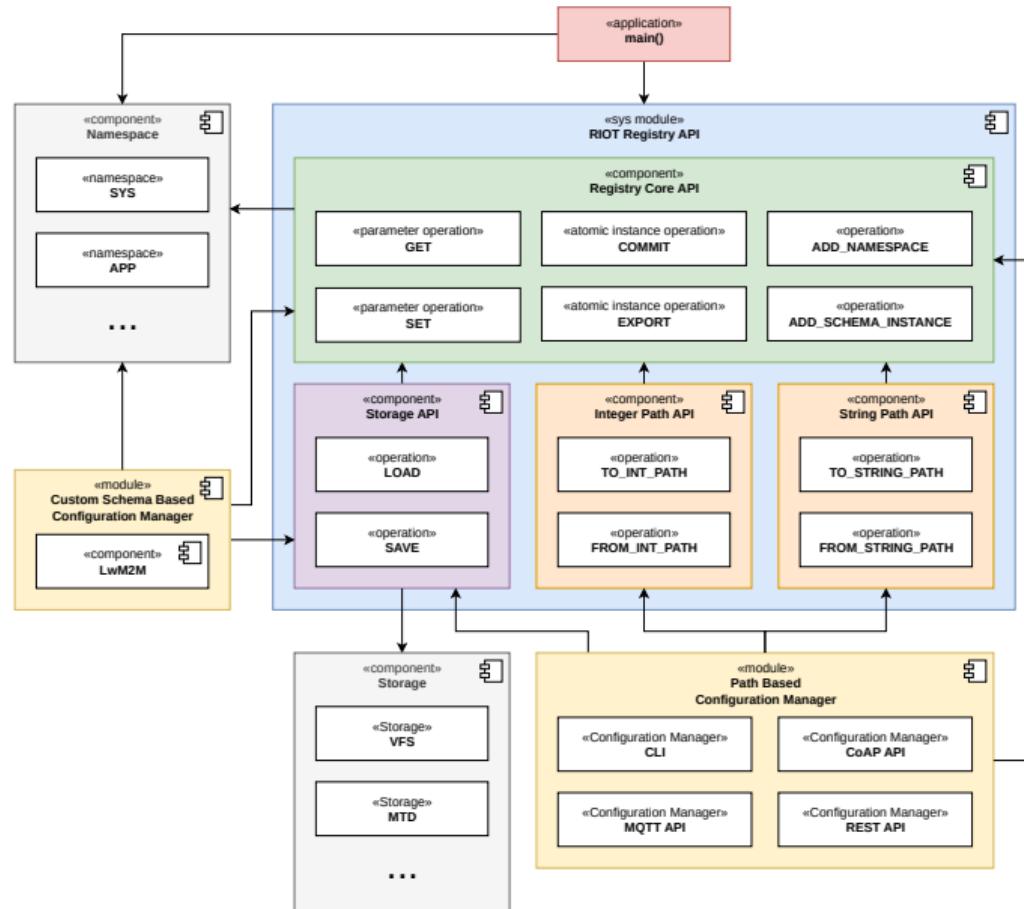
Based on “Apache Mynewt: Config” and its RIOT adaption by Leandro and José et al:

- ▶ [github.com/RIOT-OS/RIOT/pull/10622](https://github.com/RIOT-OS/RIOT/pull/10622)
- ▶ [github.com/RIOT-OS/RIOT/pull/10799](https://github.com/RIOT-OS/RIOT/pull/10799)

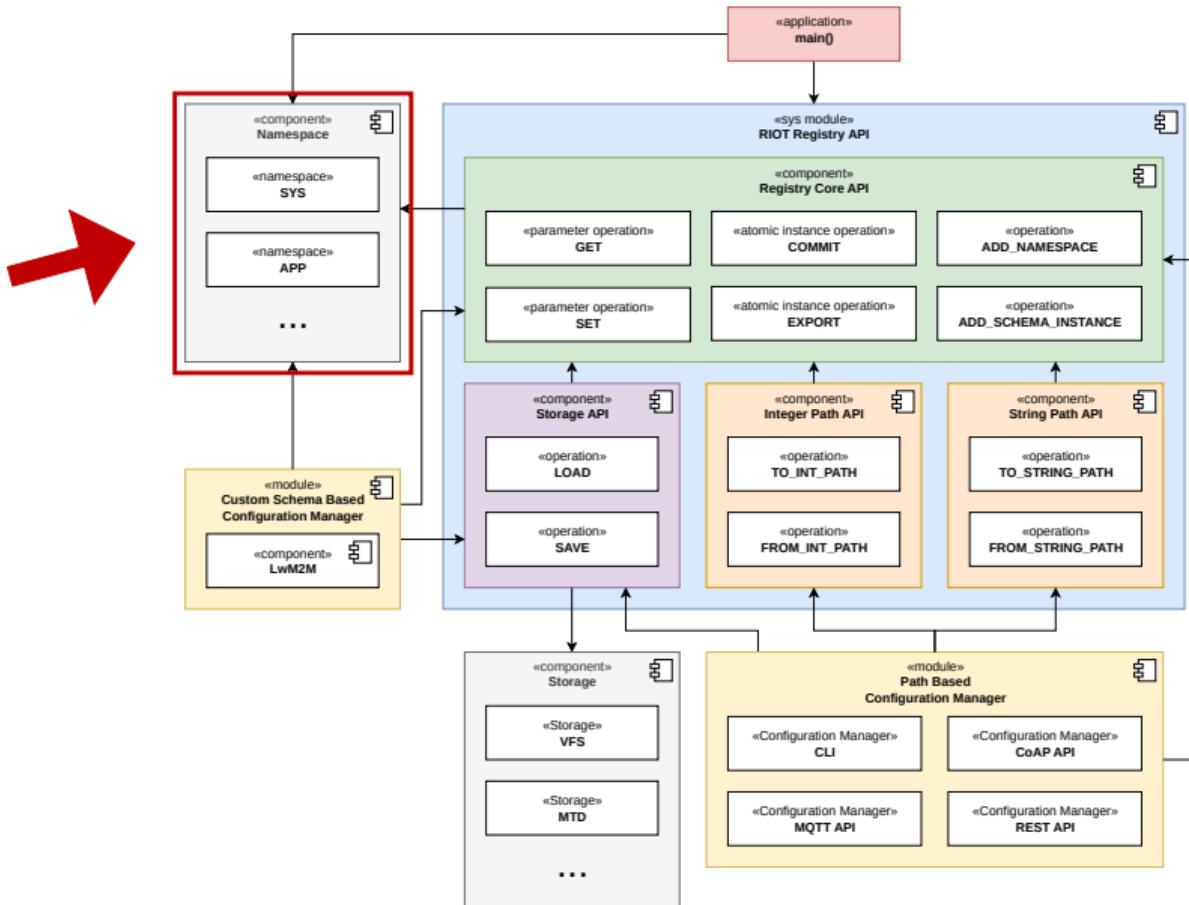
# Architecture



# Components



# Component: Namespace



## Component: Namespace

- ▶ Separates Configuration Schemas into different domains (e.g. SYS or APP)
- ▶ Prevents collisions between predefined SYS Configuration Schemas and user defined custom Configuration Schemas
- ▶ Contains Configuration Schemas

Namespace	
id	u8
name	string
schemas	Array<Configuration Schema>

# Component: Configuration Schema

- ▶ Interface between the RIOT Registry and modules / apps - configurations
- ▶ Defines configurable parameters and their types
- ▶ Does not contain parameter values, but points to a list of instances

Configuration Schema	
id	u32
name	string
parameters	Array<Parameter>
groups	Array<Group>
instances	List<Schema Instance>
mapping	callback Parameter ID Schema Instance void **

Parameter	
id	u16
name	string
type	Parameter Type

Group	
id	u16
name	string
parameters	Array<Parameter>
groups	Array<Group>

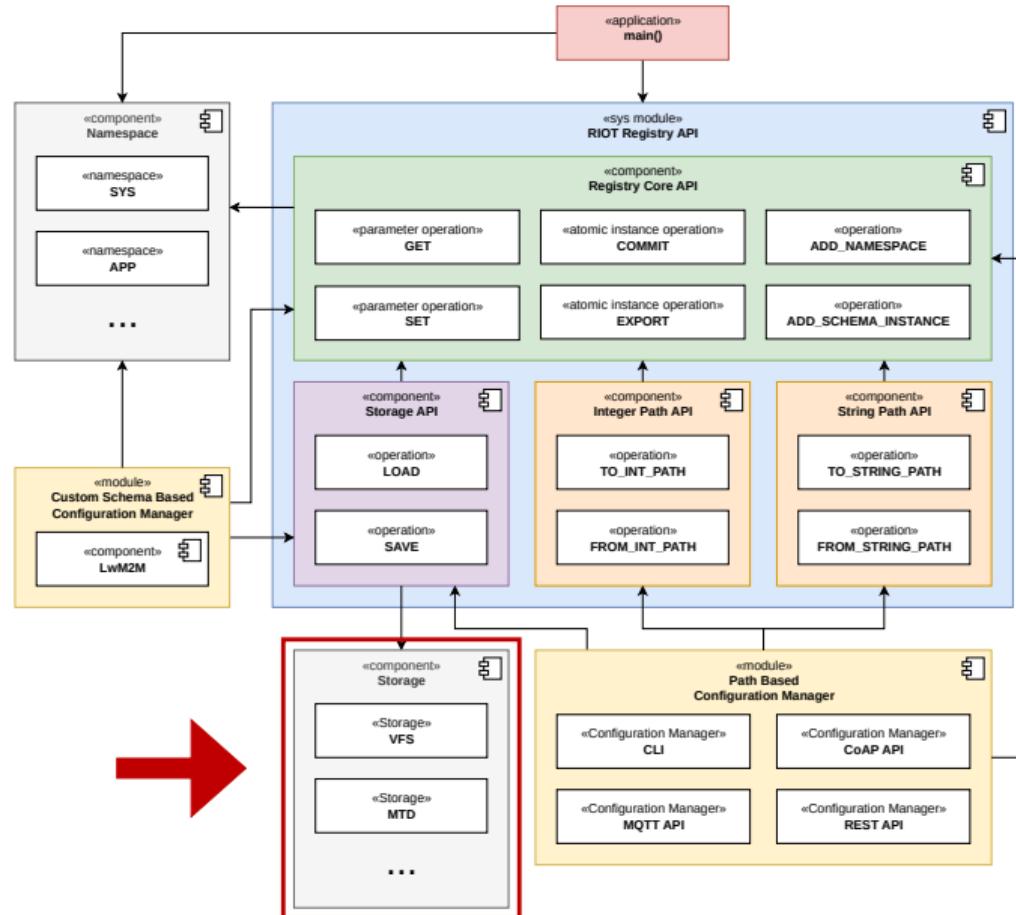
<Enum> Parameter Type			
none	opaque	string	bool
uint8	uint16	uint32	uint64
int8	int16	int32	int64
float32	float64		

## Component: Schema Instance

- ▶ Contains the configuration values
- ▶ Implemented by a module or driver that needs to expose runtime configurations
- ▶ The “commit\_cb” function is called by the RIOT Registry to inform that a Configuration Parameter has changed

Schema Instance	
id	u16
name	string
data	void *
commit_cb	<div style="display: flex; align-items: center;"><div style="flex-grow: 1; border-right: 1px solid black; padding-right: 10px;">callback</div><div style="flex-grow: 0; padding-right: 10px;">scope</div><div>Instance or Group or Parameter</div></div> <div style="display: flex; align-items: center; margin-top: 10px;"><div style="flex-grow: 1; border-right: 1px solid black; padding-right: 10px;">id</div><div>Parameter ID or Group ID</div></div>

# Component: Storage



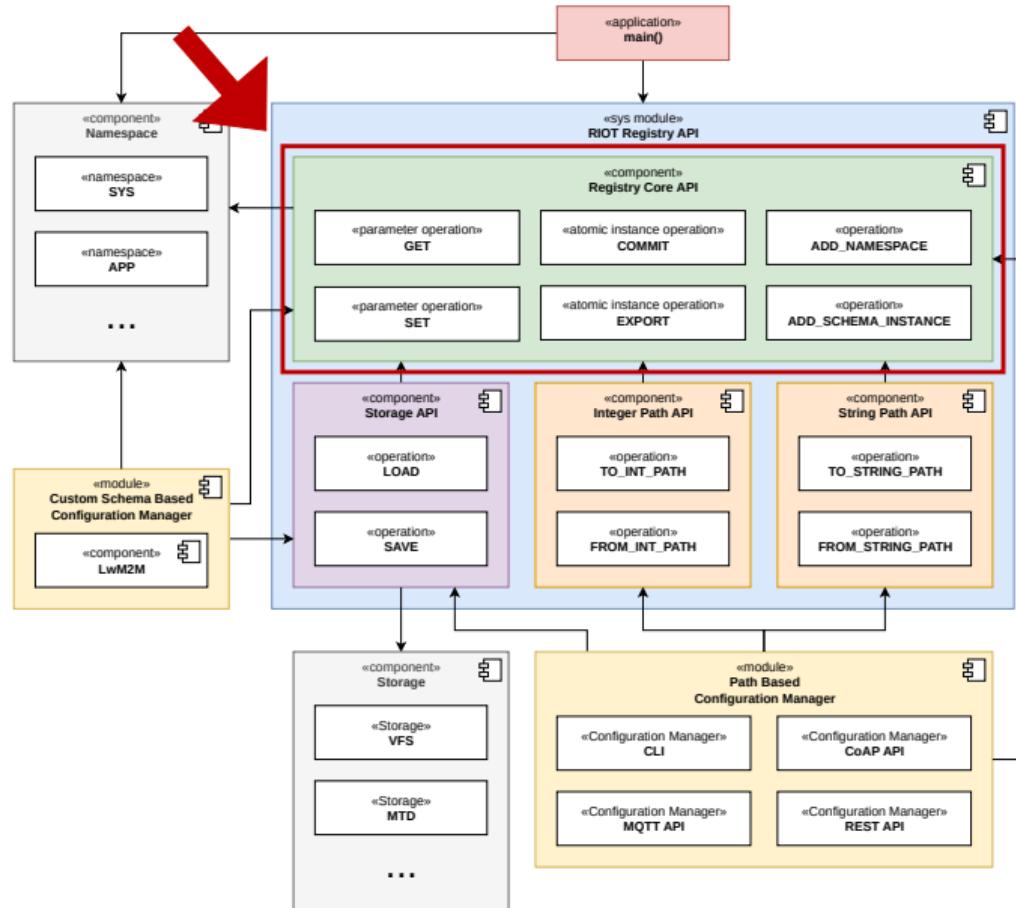
## Component: Storage

- ▶ Load/save configurations from/to storage
- ▶ Data conversion to a suitable format such as CBOR or JSON
- ▶ Read from multiple Storages
- ▶ Write to only one Storage

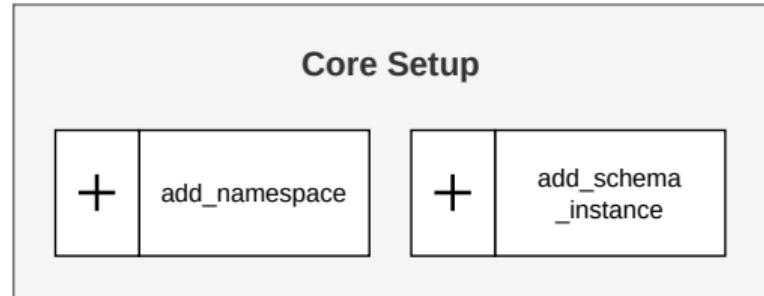
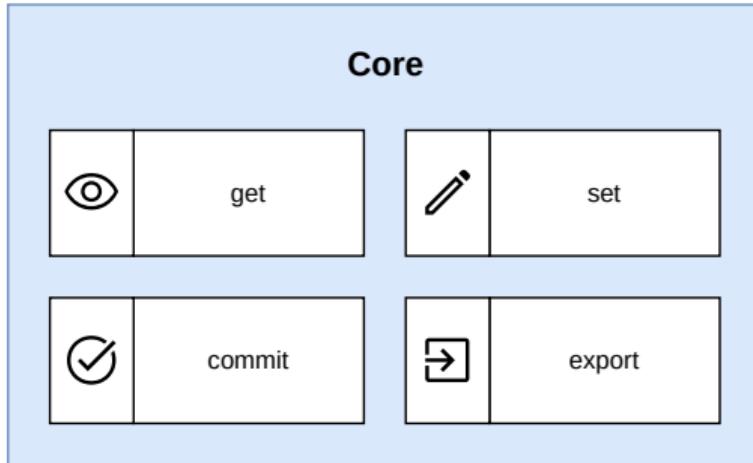
Storage Instance	
storage	Storage
data	void * (fs_mount etc.)

Storage			
load	callback	Storage Instance	function(Schema Instance, Schema Parameter, buf, buf_len)
	save_start	callback	Storage Instance
	save	callback	Storage Instance Schema Instance Schema Parameter Registry Value
	save_end	callback	Storage Instance

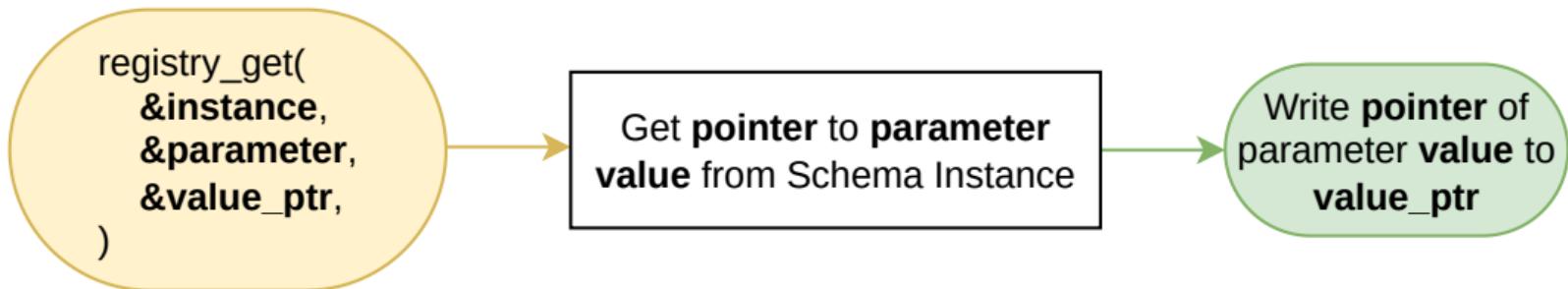
# Core API



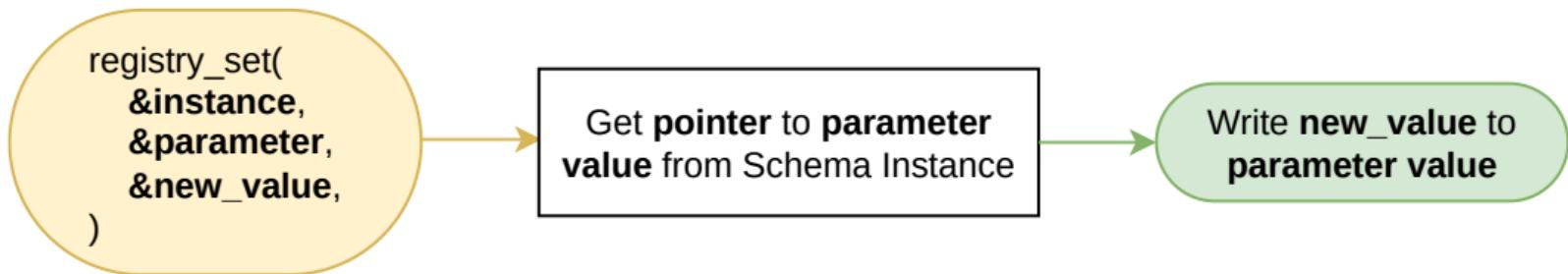
# Core API



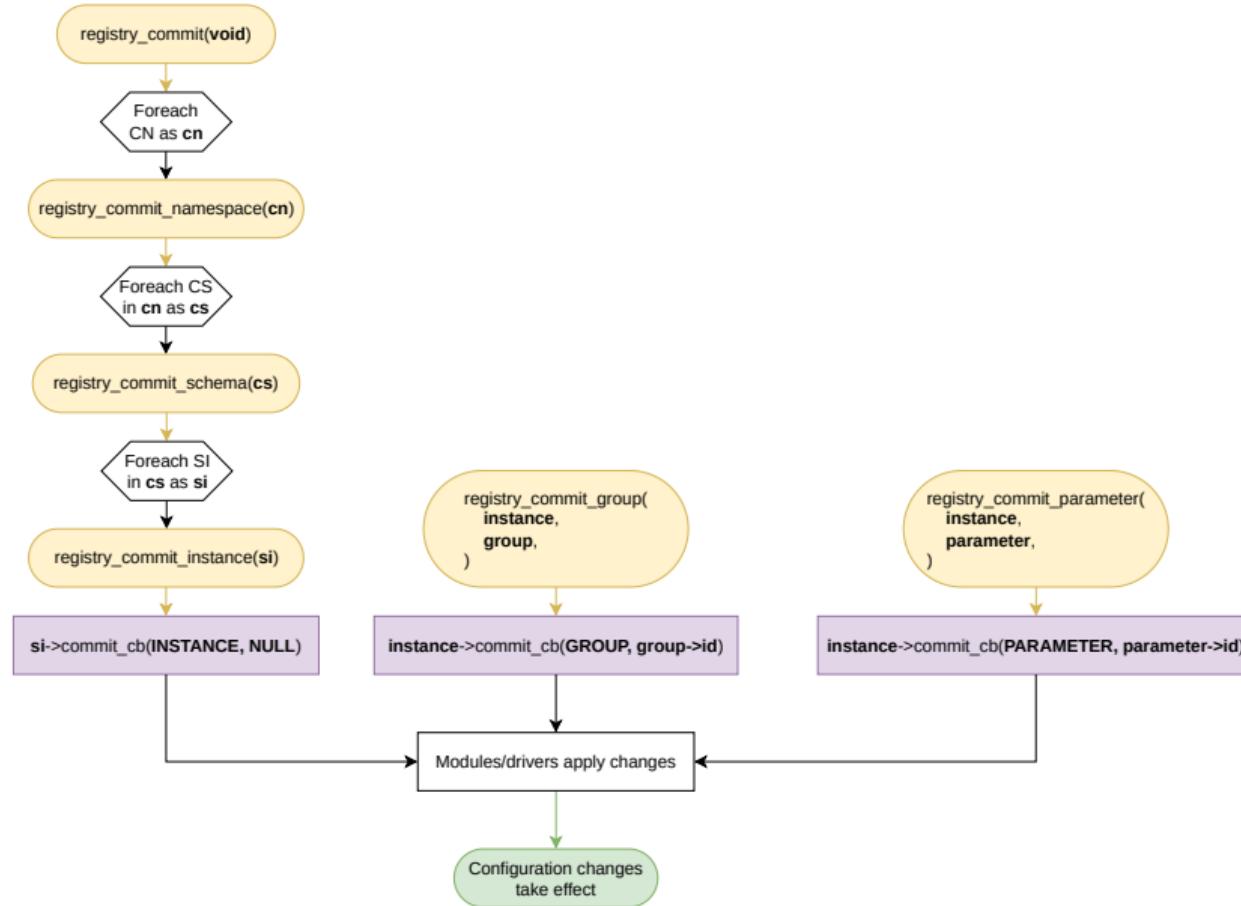
## Core API: Get



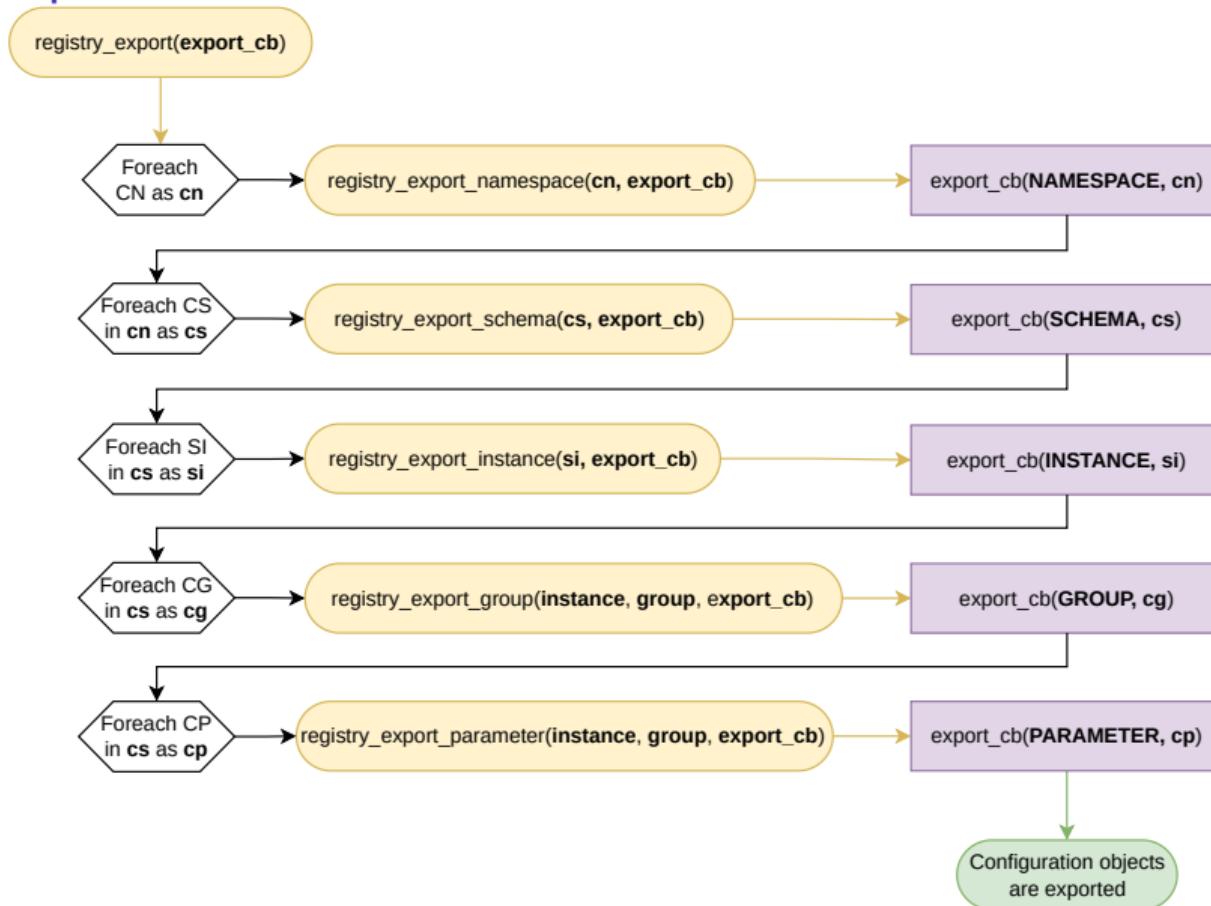
## Core API: Set



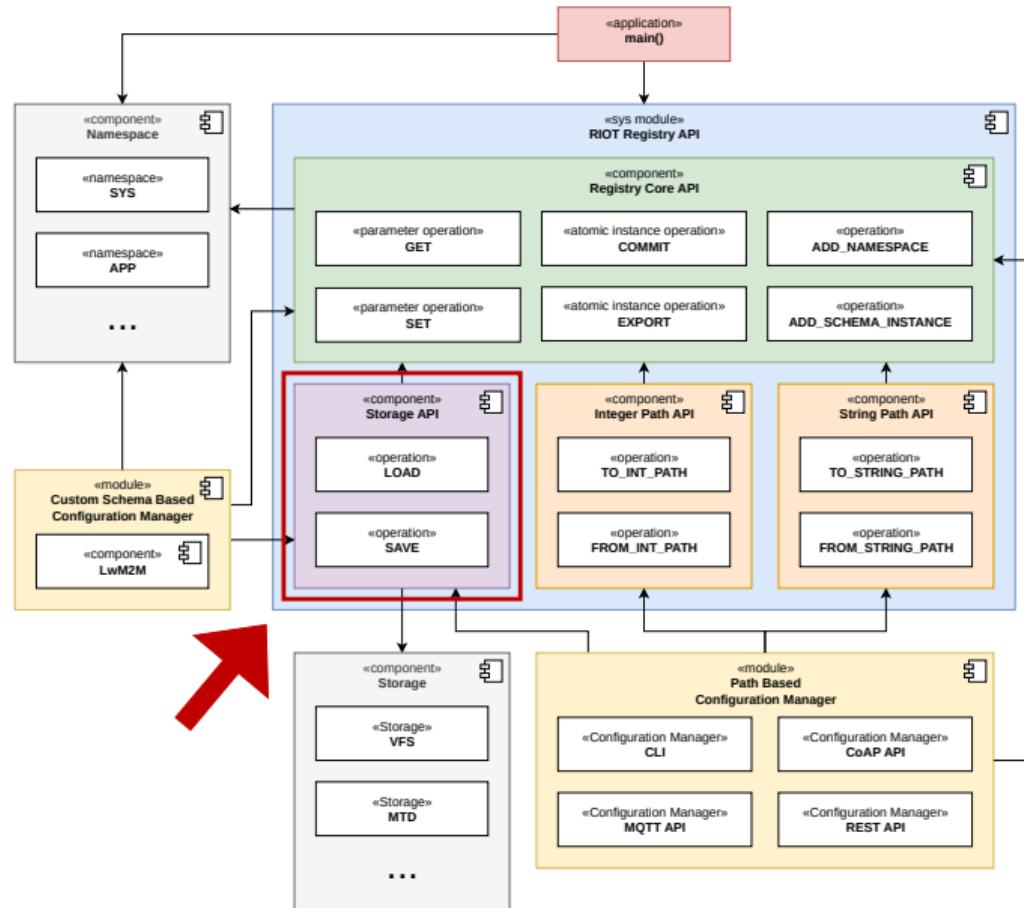
# Core API: Commit



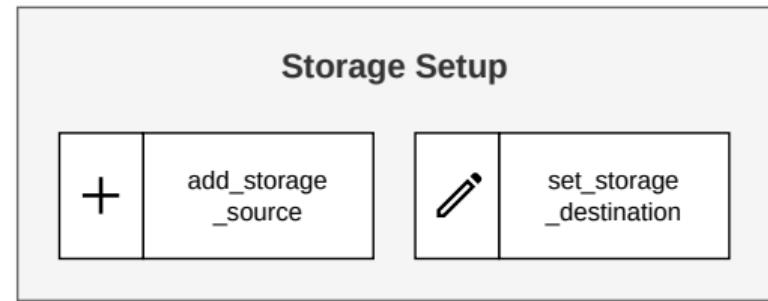
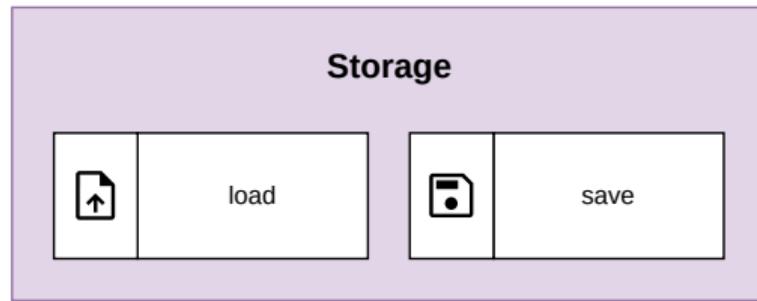
# Core API: Export



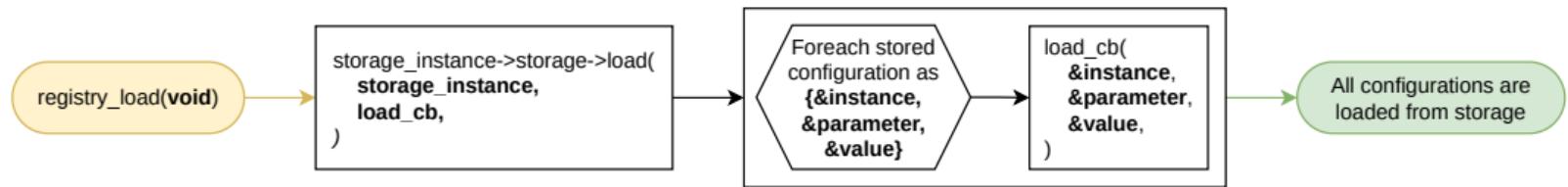
# Storage API



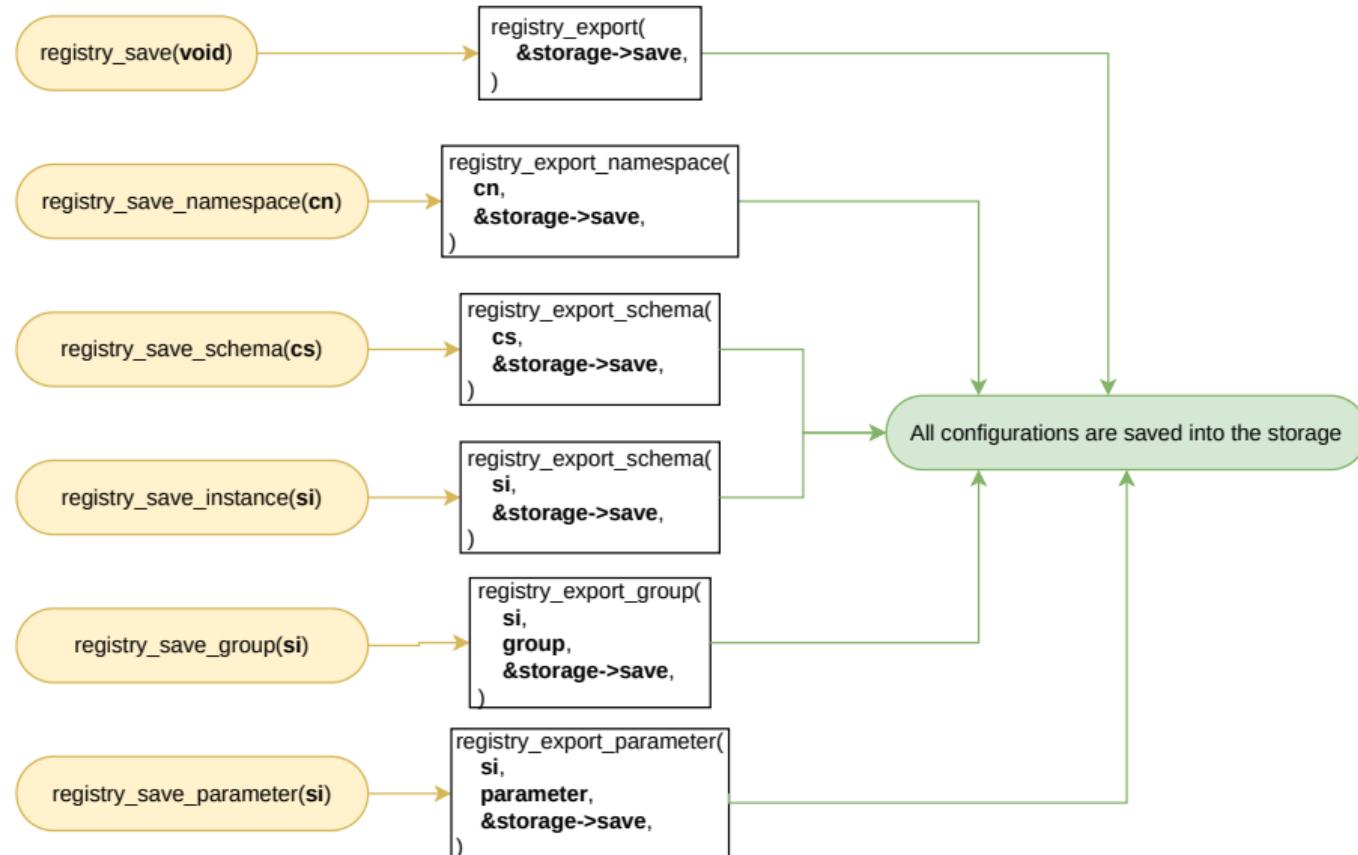
# Storage API



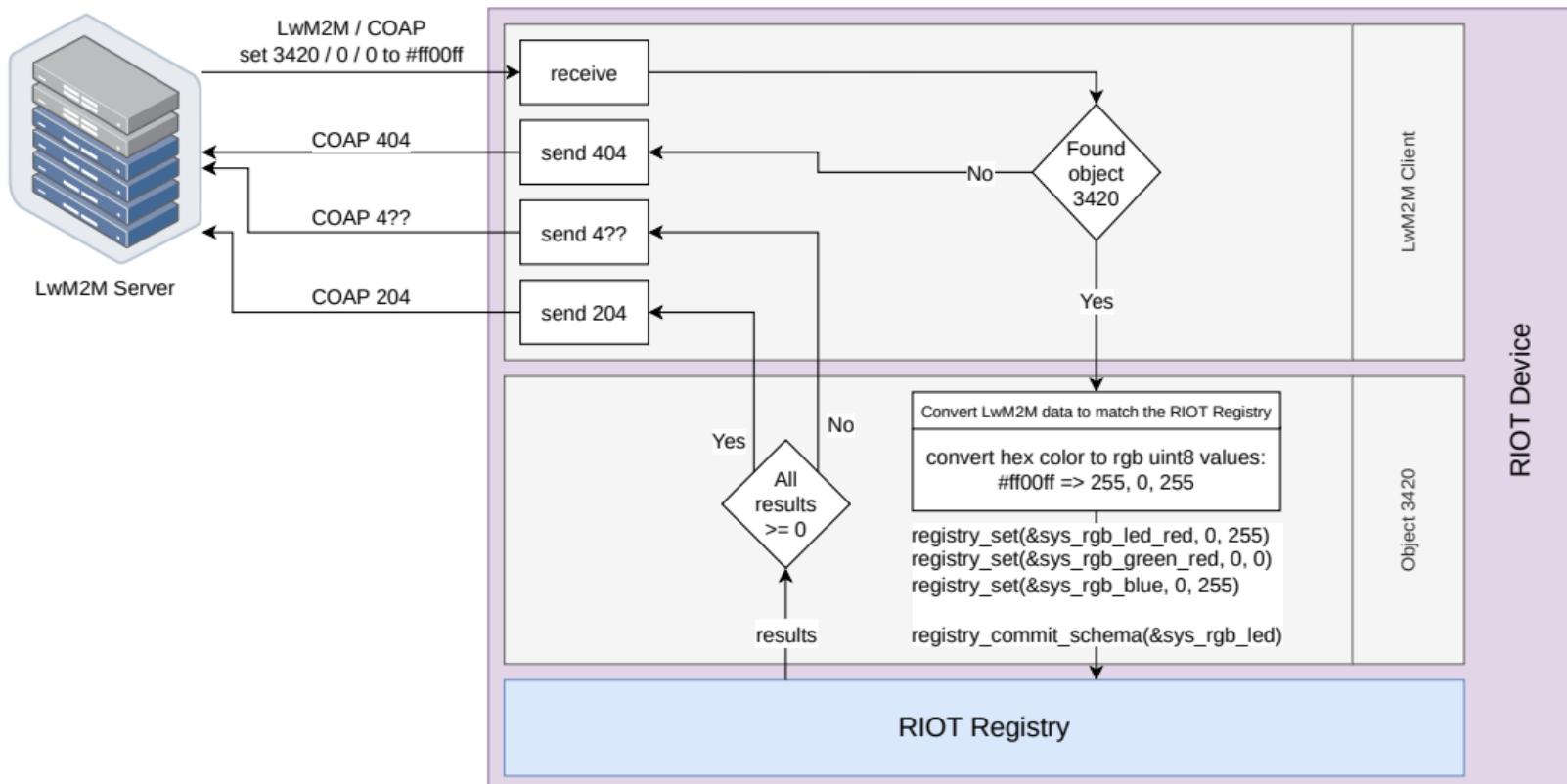
# Storage API: Load



# Storage API: Save



# External Configuration Manager Example: LwM2M Schema Mapping



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## Future Work

- ▶ Python Code Generator to Generate Namespaces / Schemas from JSON or YAML Files
- ▶ External Configuration Manager Implementation
- ▶ Specification of Sys Configuration Schemas
- ▶ Integration of the RIOT Registry into RIOT Modules and Drivers

Thank You!



[github.com/RIOT-OS/RIOT/pull/19895](https://github.com/RIOT-OS/RIOT/pull/19895)