

Permutation-based cryptography for the Internet of Things

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Outline

- 1 Parameters for the IoT
- 2 Permutations!
- 3 Keyed applications
- 4 STROBE
- 5 KETJE and KEYAK
- 6 KRAVATTE and the Farfalle construction

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On the cost of cryptography for the IoT

- code size
- memory usage
- execution time
- efficiency on the high-end server?
- protections against side-channel attacks?

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- protections against side-channel attacks?

What are side-channel attacks?

- Leakage from the device
 - Time, electrical consumption, EM radiation
 - *simple power analysis (SPA) vs differential power analysis (DPA)*



Picture by oskay on Flickr

What are side-channel attacks?

- Inducing faults in the device
 - Glitch, laser pulse



Picture by ViaMoi on Flickr

Usage and ownership

Actors:

- Key owner
- Device owner
- Actual user

Usually, these are the same person, but...

Usage and ownership

When key owner \neq device owner

- Banking card
- DRM

But hopefully the same person in open-source contexts!

Usage and ownership

When key/device owner \neq actual user

- Not always controlling the device
 - E.g., devices spread over a large area
 - E.g., on-site personnel
 - E.g., lost device
- Distant eavesdropping

Protections against SCA can be needed.

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Symmetric crypto: what textbooks and intro's say

Symmetric cryptographic primitives:

- Block ciphers
- Stream ciphers
- Hash functions

And their modes-of-use



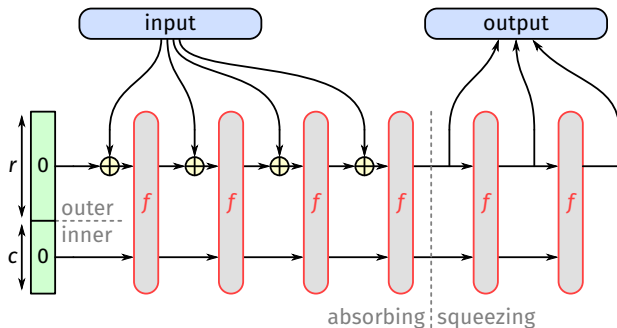
Picture by GlasgowAmateur

Examples of permutations

- In Salsa, Chacha, Grindhal...
- In SHA-3 candidates: CubeHash, Grøstl, JH, MD6, ...
- In CAESAR candidates: Ascon, Icepole, Norx, π -cipher, Primates, Stribob, ...

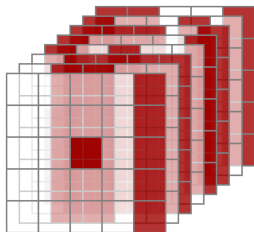
And of course in KECCAK

The sponge construction



- Calls a permutation f
- The capacity c determines the generic security:
 - Hashing: $2^{c/2}$
 - Authentication, encryption: $2^{c-\epsilon}$

KECCAK- f



- The seven permutation army:
 - 25, 50, 100, 200, 400, 800, 1600 bits
 - toy, lightweight, fastest
 - standardized in [FIPS 202]
- Repetition of a simple round function
 - that operates on a 3D state
 - (5×5) lanes
 - up to 64-bit each

KECCAK- f in pseudo-code

```

KECCAK-F[b](A) {
  forall i in 0..nr-1
    A = Round[b](A, RC[i])
  return A
}

Round[b](A, RC) {
  θ step
  C[x] = A[x,0] xor A[x,1] xor A[x,2] xor A[x,3] xor A[x,4], forall x in 0..4
  D[x] = C[x-1] xor rot(C[x+1],1), forall x in 0..4
  A[x,y] = A[x,y] xor D[x], forall (x,y) in (0..4,0..4)

  ρ and π steps
  B[y,2*x+3*y] = rot(A[x,y], r[x,y]), forall (x,y) in (0..4,0..4)

  χ step
  A[x,y] = B[x,y] xor ((not B[x+1,y]) and B[x+2,y]), forall (x,y) in (0..4,0..4)

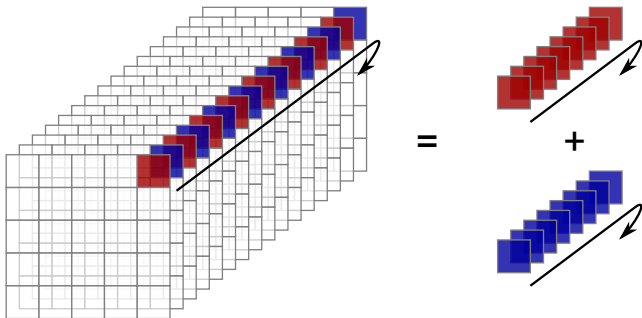
  ι step
  A[0,0] = A[0,0] xor RC

  return A
}

```

https://keccak.team/keccak_specs_summary.html

Bit interleaving



$$\text{ROT}_{64} \leftrightarrow 2 \times \text{ROT}_{32}$$

The unbearable lightness of permutations

- Example: hashing with target security strength $2^{c/2}$
 - Davies-Meyer block cipher based hash
 - chaining value (block size): $n \geq c$
 - input block size (“key” length): typically $k \geq n$
 - feedforward (block size): n
 - \Rightarrow total state $\geq 3c$
 - Sponge
 - permutation width: $c + r$
 - r can be made arbitrarily small, e.g., 1 byte
 - \Rightarrow total state $\geq c + 8$

Cost of primitives and modes together



Introduction
Modes of Operation
Implementation
Results and Conclusion

Results
Conclusions



Conclusions

- Our multi-purpose Keccak outperforms our multi-purpose AES in terms of throughput over area by an average of 4.0.
- In Keyak mode our multi-purpose Keccak reaches 28.732 Gbps on Altera Stratix-IV, AES-GCM 5.586 Gbps.
- Typically a *plain* AES is much smaller than a *plain* Keccak.
- Addition of modes is more costly for AES than Keccak
⇒ Keccak is more flexible than AES.

Symmetric crypto: a more correct picture

Symmetric cryptographic primitives:

- Block ciphers
- Key stream generators
- **Permutations**

And their modes-of-use

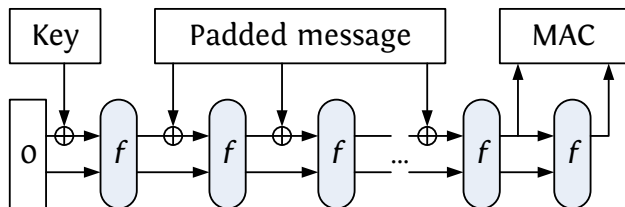


Picture by Sébastien Wiertz

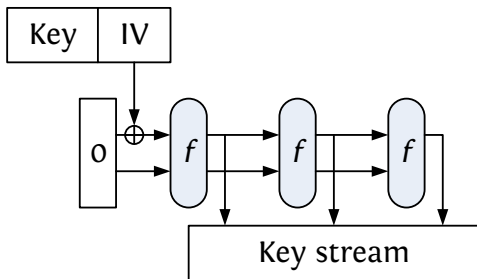
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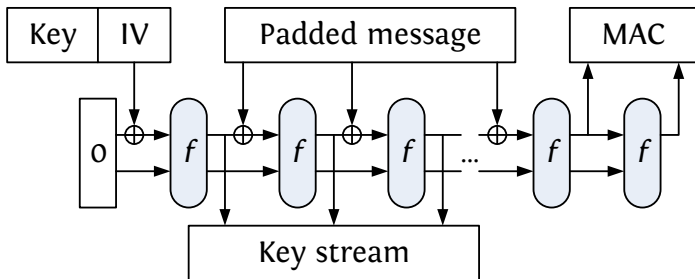
Use Sponge for MACing



Use Sponge for (stream) encryption

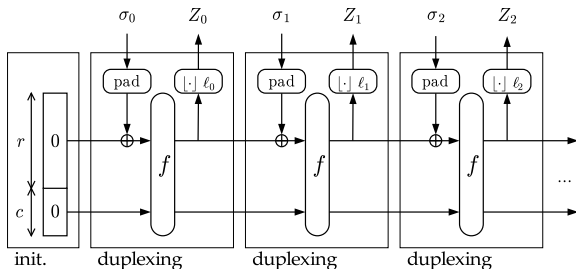


Single pass authenticated encryption



- But this is no longer the sponge ...

The duplex construction



- Generic security provably equivalent to that of sponge
- Applications: authenticated encryption, reseederable pseudorandom generator ...

Outline





























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What is STROBE?

- Layer above the duplex construction
- Safe and easy syntax, to achieve, e.g.,
 - secure channels
 - signatures over a complete session
- Very compact implementation
- Mechanism to prevent side-channel attacks

[Mike Hamburg – <https://strobe.sourceforge.io/>]

Operations and data flow in STROBE

Abbr.	Operation	Flags	Application	STROBE	Transport
KEY	Secret key	<i>AC</i>			
AD	Associated data	<i>A</i>			
PRF	Hash / PRF	<i>IAC</i>			 0
CLR	Send cleartext data	<i>A T</i>			
recv-CLR	Receive cleartext data	<i>IA T</i>			
ENC	Encrypt	<i>ACT</i>			
recv-ENC	Decrypt	<i>IACT</i>			
MAC	Compute MAC	<i>CT</i>			
recv-ENC	Verify MAC	<i>I CT</i>			
RATCHET	Rekey to prevent rollback	<i>C</i>			





Legend:  Send/recv  Absorb into sponge  Xor with cipher  Roll key

figure courtesy of Mike Hamburg

Example: key derivation

- **KEY**(master shared key K)
- **RATCHET**
- derived key 1 \leftarrow **PRF**(16 bytes)
- **RATCHET**
- derived key 2 \leftarrow **PRF**(16 bytes)

Example: protocol

- **KEY**(shared key K)
- **AD**[nonce](sequence number i)
- **AD**[auth-data](client IP address | server IP address)
- **send_ENC**("GET file")
- **send_MAC**(128 bits)
- **recv_ENC**(buffer)
- **recv_MAC**(128 bits)

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KETJE goals

- Nonce-based AE function
- 96-bit or 128-bit security (incl. multi-target)
- Sessions of header-body pairs
 - keeping the state during the session
- Small footprint
- Target niche: secure channel protocol on secure chips
 - banking card, ID, (U)SIM, secure element, FIDO, etc.
 - secure chip has strictly incrementing counter
- Using reduced-round KECCAK- $f[400]$ or KECCAK- $f[200]$, to allow
 - implementation re-use
 - cryptanalysis re-use
 - reasonable side-channel protections

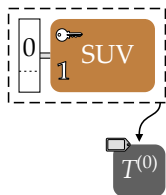
KETJE instances and lightweight features

feature	KETJE JR	KETJE SR
state size	25 bytes	50 bytes
block size	2 bytes	4 bytes
processing	computational cost	
initialization	per session	12 rounds
wrapping	per block	1 round
8-byte tag comp.	per message	7 rounds

KEYAK goals

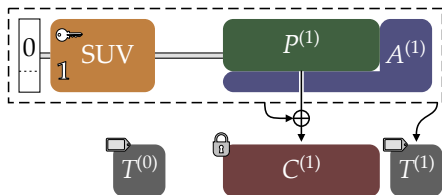
- Nonce-based AE function
- 128-bit security (incl. multi-target)
- Session of header-body pairs
 - keeping the state during the session
- Optionally parallelizable
- **Conservative safety margin**
- Using reduced-round KECCAK- $f[1600]$ or KECCAK- $f[800]$, to allow
 - implementation re-use
 - cryptanalysis re-use
 - reasonable side-channel protections

KEYAK in a nutshell



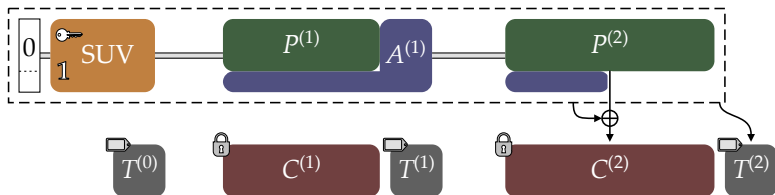
- SUV = Secret and Unique Value

KEYAK in a nutshell



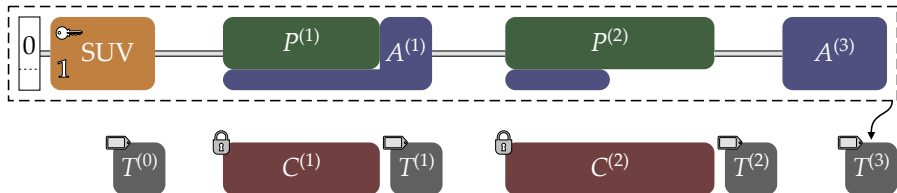
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KEYAK in a nutshell



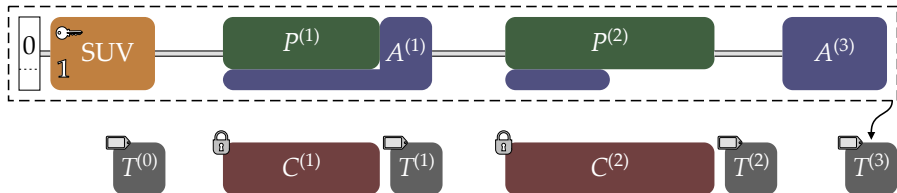
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KEYAK in a nutshell



- SUV = Secret and Unique Value

Leakage robustness

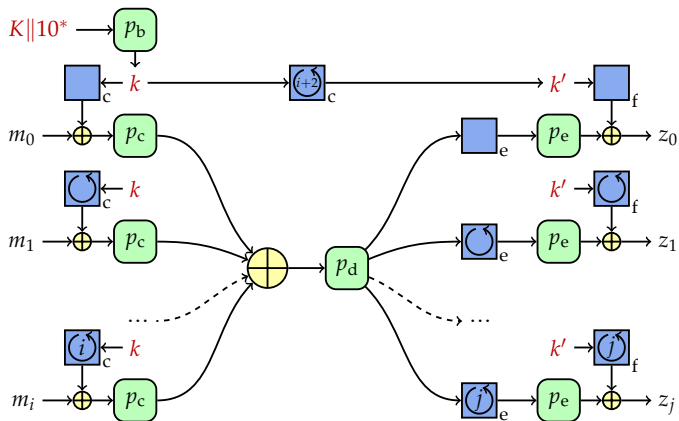


- SUV = Secret and Unique Value
- Provided that **uniqueness** is enforced
- then ...
 - the secret state is a *moving target* [Taha, Schaumont, HOST 2014]

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The new Farfalle construction



[IACR ePrint 2016/1188]

KRAVATTE for many purposes

KRAVATTE = Farfalle + KECCAK- p [1600]

KRAVATTE-PRF	Authentication
KRAVATTE-SAE	Session authenticated encryption
KRAVATTE-SIV	Synthetic-IV authenticated encryption
KRAVATTE-WBC	Wide block cipher, authenticated encryption with minimal expansion

Conclusions

- **Permutations** are well suited for IoT devices, especially for
 - code size
 - memory usage
- **Farfalle** brings efficiency also on the high-end server
- Bear in mind protections against **side-channel attacks**

Thanks for your attention!

Any questions?



<https://keccak.team/>

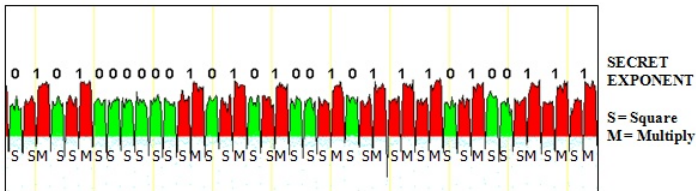
@KeccakTeam

A very classical example

RSA:

$$c^d \bmod n = m$$

Implemented using the *square & multiply* algorithm:



<http://www.embedded.com/print/4199399>

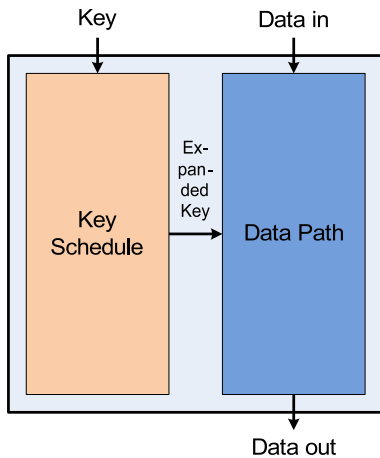
How to protect against side-channel attacks?

- Electrical-level countermeasures
 - E.g., balancing the processing of 0 and 1
- System-level countermeasures
 - E.g., limit the use of a key
- Algorithmic countermeasures
 - Randomization
 - E.g., instead of processing x , process y and z s.t. $x = y \oplus z$

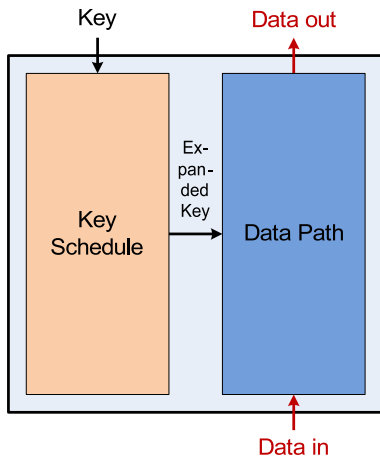
What block cipher are used for?

- Hashing: Davies-Meyer, ...
- Block encryption: ECB, CBC, ...
- Stream encryption:
 - synchronous: counter mode, OFB, ...
 - self-synchronizing: CFB
- MAC computation: CBC-MAC, C-MAC, ...
- Authenticated encryption: OCB, GCM, CCM ...

Block cipher operation



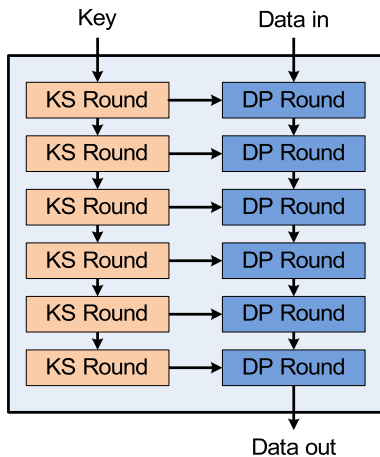
Block cipher operation: the inverse



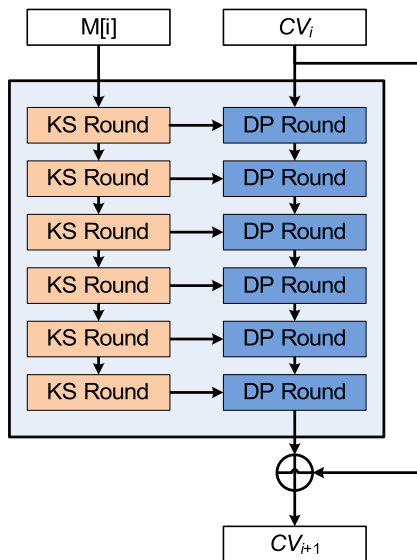
When do you need the inverse?

- Hashing and its modes HMAC, MGF1, ...
- **Block encryption: ECB, CBC, ...**
- Stream encryption:
 - synchronous: counter mode, OFB, ...
 - self-synchronizing: CFB
- MAC computation: CBC-MAC, C-MAC, ...
- Authenticated encryption: **OCB**, GCM, CCM ...

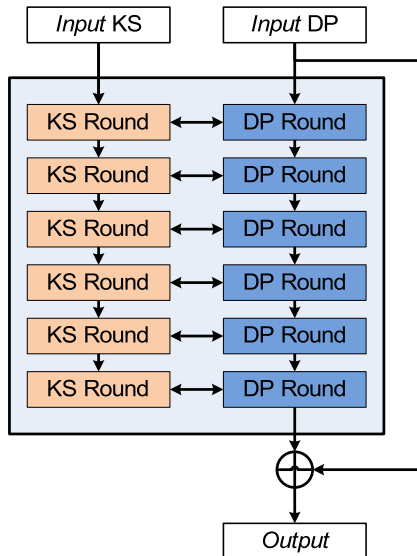
Block cipher internals



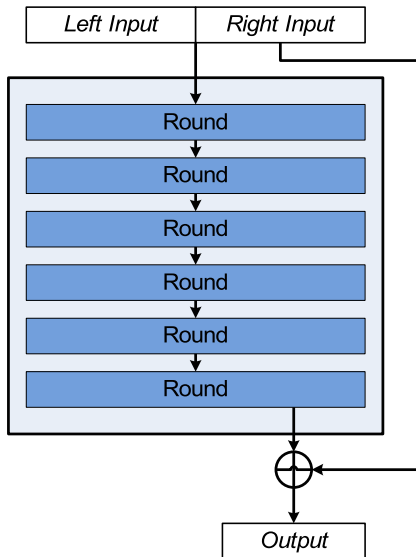
Hashing using Davies-Meyer



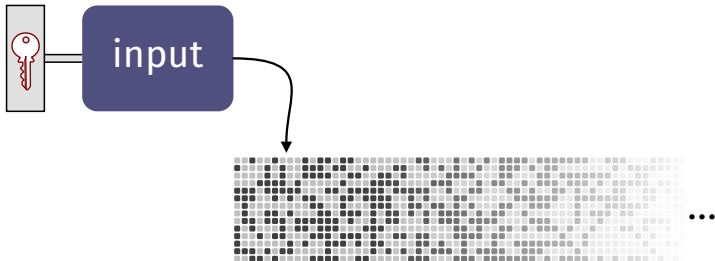
Removing diffusion restrictions



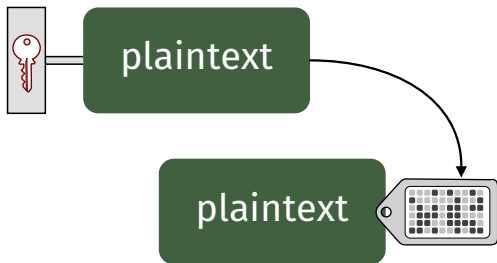
Simplifying the view: iterated permutation



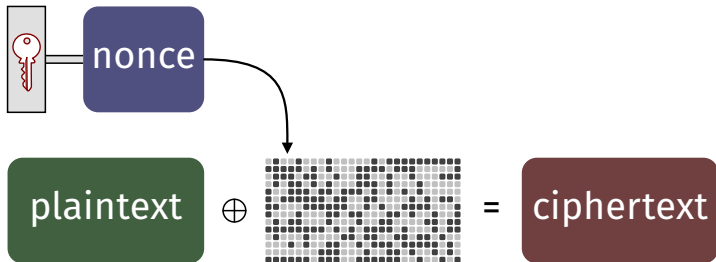
Pseudo-random function (PRF)



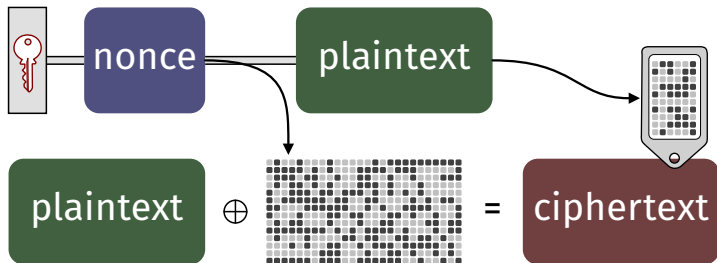
Message authentication code (MAC)



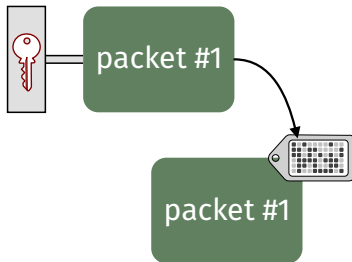
Stream cipher



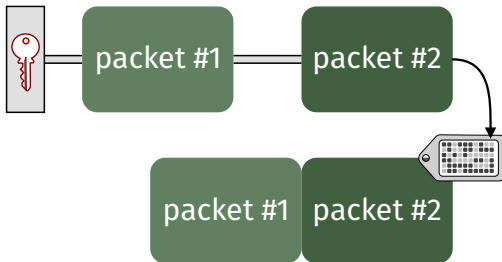
Authenticated encryption



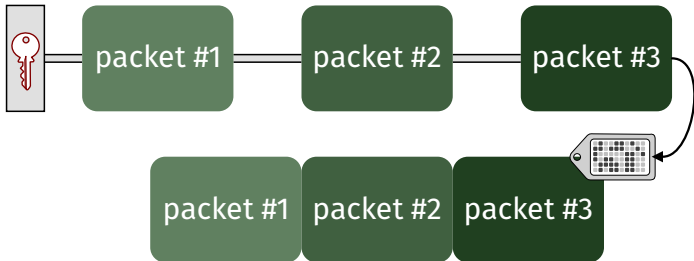
Incrementality



Incrementality



Incrementality



In-place processing

Store $A[x, y]$ at round i in (x', y') with

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 1 & 2 \end{pmatrix}^i \begin{pmatrix} x \\ y \end{pmatrix}.$$

- Interacts with π : the output of χ can overwrite its input
- Matrix of order 4
 - \Rightarrow no performance loss if 4 rounds unrolled

[Bertoni et al., KECCAK implementation overview]

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